

**HCSC Modified Rules – U4 Through U14 Leagues**

**Policy for all Leagues:** Every effort should be made to play the games regardless of player numbers.

**U4, U5 & U6 Boys and Girls**

* No Goalkeeper.
* Size #3 balls will be used.
* No Penalty Kicks.
* Offside will not be called.
* **No Intentional Heading of the ball is allowed**.
* Play should be stopped for any rough or dangerous play and the ball awarded to the opposing team. Offending player(s) should be cautioned by his/her coach as to the dangerous play.
* Maximum players on the field …………………………………..……….(**4**)
* No games should be cancelled due to a lack of players available at game time.
* Teams will play with an equal number of players on the field. Teams who have the maximum number of players (4), or **less** than the maximum number of players available will still have the right to have 1 (one) substitute and the teams must still play at equal strength.
* Game length…………………………………………………**4 – 8 (eight) minute quarters**
* Parents or assistant coach should keep the time.
* NO score keeping.
* NO Referee supervision, games are supervised by parents and coaches.

**U7 & U8 Boys and Girls:**

* Goalkeepers Allowed – coach should rotate players in and out of goal.
* Play will be stopped if a player is guilty of committing a “foul” or is guilty of “dangerous play” and an **indirect** free kick shall be awarded to the opposing team. Examples of “fouls” and/or “dangerous play” include, but are not limited to—*tripping, kicking, striking, holding, obvious handballs, pushing, foul language, and any other act the referee deems as dangerous*. Players guilty of repeated “dangerous” or “foul” play should be verbally cautioned/instructed by the referee AND the coach/parent.
* Offside will not be called.
* **No Intentional Heading of the ball is allowed**.
* When a goalkeeper has possession of the ball, either after a save, or on a goal kick, all players on the opposing team must retreat to the halfway line.
* Size #3 Balls will be used.
* Maximum number of players on the field …………..…**(5) (4 plus goalkeeper)** • No games should be cancelled due to a lack of players available at game time.
* Teams will play with an equal number of players on the field. Teams who have the maximum number of players (4), or **less** than the maximum number of players available will still have the right to have 1 (one) substitute and the teams must still play at equal strength.
* Game length ………………………………………**4 – 10 (ten) minute quarters**.
* NO scorekeeping.
* 2nd try on throw-ins will be allowed, if second attempt is not successful, the ball will be awarded to the opposing team.
* The home team (first team listed on the schedule) shall wear BLUE jerseys. The away team (second team listed) shall wear GOLD jerseys.

**U9 & U10 Boys and Girls:**

* Goal keepers are required. Goalkeepers may **NOT** punt the ball.
* FIFA “Laws of the Game” will be followed.
* Offside **will** be called.
* Size #4 balls will be used.
* **No Intentional Heading of the ball is allowed**.
* When a goalkeeper has possession of the ball, either after a save, or on a goal kick, all players on the opposing team must retreat to the halfway line.
* Maximum players on the field ……………………………… **(7)(6 plus goalkeeper)**
* Minimum number of players on the field…………..………..(4)(3 plus goalkeeper)
* No games should be called due to lack of players available. If a team does not have the minimum number of players for any match, the game will be reported as a “no-show” for standings purposes, but the match shall still be played.
* Teams will play with an equal number of players on the field. Teams who have the maximum number of players (7), or **less** than the maximum number of players available will still have the right to have 1 (one) substitute and the teams must still play at equal strength.
* Game length ………………………………………**2 – 25 (twenty five) minute halves**
* The home team (first team listed on the schedule) shall wear BLUE jerseys. The away team (second team listed) shall wear GOLD jerseys.

**U11+ Boys and Girls:**

* FIFA “Laws of the Game” will be followed.
* Size #4 Ball will be used.
* Maximum players on the field ……………………………………… **(9)(8 plus goalkeeper)**
* Minimum players on the field ………………………………………. (5) (4 plus keeper)
* No games should be called due to lack of players available. If a team does not have the minimum number of players for any match, the game will be reported as a “no-show” for standings purposes. but the match shall still be played.
* Teams will play with an equal number of players on the field. Teams who have the maximum number of players (9), or **less** than the maximum number of players available will still have the right to have 1 (one) substitute and the teams must still play at equal strength
* Game length ……………………………………………………. **2 - 30 minute halves** • The home team (first team listed on the schedule) shall wear BLUE jerseys. The away team (second team listed) shall wear GOLD jerseys.